

## **SCCS RULES (Sierra Cross Country Series)**

This rulebook is subject to change before series begins (V.5)

### **1. Rules and Regulations:**

Sierra Cross Country Series (referred to as SCCS, hereinafter). SCCS officials have the right to refuse any person or persons for good cause or for failure to comply with any of these rules or regulations. SCCS officials also reserve the right to remove any person or persons off the property at any SCCS event for failure to comply with any rule or regulation. Unsportsmanlike conduct, as determined by SCCS officials may result in a penalty, including disqualification. SCCS has sole discretion to change the stated rules at any time. These changes will only be effective prospectively (i.e. they will only be effective for situations that arise AFTER the rule change has been made)

### **2. GATE FEES:**

Gate fee per person (over 60/under 6 free) \$10.00

Gate fee per vehicle \$10.00 (a truck with trailer attached is considered 1 vehicle)

#### **RACE FEES (per race):**

Race Entry \$40.00

Race Entry PeeWee \$25.00

### **3. Schedule:**

SCCS events will generally follow the same schedule. Schedules may be changed at any time with reasonable notice posted at an appropriate location. If such a change in schedule is posted by SCCS officials, the officials will seek to endeavor that all participants are aware of the changes.

Friday: Gates open 3:00pm

Saturday: Open practice 9:30 to 11:30

Race 1 at 12:00 (Pee Wee's)

Race 2 at 1:30 (C class, Ladies and Mom Classes, Youth and Novice)

Race 3 at 3:30 (Sportsman)

Track is closed following Race 3 for track maintenance. No persons allowed on track at this time.

Curfew rule: 9:00pm must be in camping area; 9:00pm all motorized vehicles are to be parked.

Sunday: Open practice 8:00 to 9:00

Church at 9:15 with Riders Meeting following.

Race 4 at 10:00 (A and B CLASS)

### **4. Sign Up**

1. Entry forms will be located at registration booth at each event.

2. Registration will open Friday at 3:30pm and Saturday/Sunday at 7:30am

### **5. Practice**

1. Open practice Saturday 9:30am - 11:30am & Sunday 8:00am - 9:00am

2. Practice will end when red flags are posted.

3. Anyone caught practicing after red flags are out, will be penalized.

### **6. Track Layouts**

1. Track will consist of natural terrain approximately 5 miles in length. Track will be laid out in **RED** or **ORANGE** ribbon.

2. Pee Wee track will be totally separate except for scoring chute will be the same as big track. Track will be laid out in **BLUE** ribbon approximately 1 mile in length.

3. Scoring chute is not open during practice.

## 7. Event Awards

Awards will be given for first, second and third place of each class after official results are posted.

## 8. Protests

All protests must be in writing and must be submitted within 30 minutes of unofficial results being posted. Results are posted at the scoring trailer. At the event, the rider making the protest must have at least one other witness sign the protest for the protest to be official. If any officially designated spotter turns a rider in for a rule infraction, the rider will be penalized. It takes 2 people, (non officials) racers or spectators to turn in a racer who has cut the track. Penalties are left up to the discretion of SCCS officials.

## 9. Pit Riding

1. ATV's, mules, pit bikes, etc. are allowed. However, Zero Tolerance policy exists for misuse or endangering people or property. Action will be taken for those who do not pit ride responsibly. Any person caught acting inappropriately, that means, speeding through the pits, doing donuts or wheelies in the pits, crossing the track dangerously, out of camp after curfew, the number that is displayed on the pit vehicle will be the one that receives the punishment.
2. ALL pit vehicles must have the rider number displayed on the front or rear of the vehicle.
3. NO personal cars or trucks are allowed anywhere outside the camping area.
4. **All spectators, racers and family members must stay clear of the marked race course during all practice and race events. It is not the responsibility of the rider that is racing on the track to yield to spectators, the spectator MUST yield to the racers on the race course.**
5. Maximum speed in the pits is 10mph.

## 10. Safety Regulations/Equipment

1. Only race ATV's and Motorcycle's are allowed on the marked track on race weekends.
2. A tether type kill switch is mandatory on all racing vehicles.
3. Racing numbers are to be displayed on front and rear (rear fenders are ok) of all vehicles. Your number may also be displayed on your back of chest protector/shirt or jersey.
4. All pit vehicles must display a number. You will display the race number in your family that has the highest ranking. Example if you have a C rider, and a A rider, the number to be shown on the pit vehicle will be the "A" rider. If any person is caught acting inappropriately, that means, speeding through the pits, doing donuts or wheelies in the pits, crossing the track dangerously, out of camp after curfew, the number that is displayed on the pit vehicle will be the one that receives the punishment.
5. Protective gear is mandatory (helmet, boots, shirt, and full length pants). Protective eye wear and shoulder pads on race track is strongly recommended.
6. It is strongly recommended that no person under 16 be allowed to ride motorcycle, four wheeler or any pit vehicle without helmet.
7. **Please be aware of your surroundings at all times. It is not the responsibility of the rider that is racing on the track to yield to spectators, the spectator MUST yield to the racers on the race course.**
8. At the start of each race, please stay on one side or the other until all quads have left the starting line. Crossing the track before all lines have left will be a penalty to the racer of the person who caused the infraction.

## 11. Move-ups

1. Riders moving up a class voluntarily will receive points based on their finish in the class they are moving into. If you are bumped you will receive points based on your finish in the class you are bumped to. You are only allowed to carry these points within the FIRST 3 races of the season. Lateral moves made within the FIRST 2 races of the season will carry points based on how they finish in their new class, but after 2 races, last place points will be carried.
2. If a rider requests to move down or is moved down by a SCCS official, last place points are given.

## **12. Mandatory Bumps**

1. After 1<sup>st</sup> event of the year it is SCCS discretion if a rider has unrealistic lap times and must be bumped.
2. If SCCS feels you have unrealistic lap times you are considered **SANDBAGGING**. SCCS will notify the racer that they must pick another class which would be more appropriate.

## **13. Rider/Spectator Conduct and Discipline**

1. At 9:00pm Friday/Saturday, everyone must be in the camping area. You may ride your pit vehicle from camp to camp only until 9:00pm. At 9:00pm there are no motorized vehicles allowed inside or outside camping area, except for SCCS workers and officials. You may walk around but no riding on your pit vehicle. Any one caught riding a pit vehicle past 9:00pm will be penalized.
2. Racers are prohibited from shortening the track in any way such as cutting out obstacles or taking trick lines (cutting inside of ribbon or marked trail) If a rider loses control, and goes out of bounds or is knocked off the track, he/she must re-enter the race course at the same place or as close as physically possible to the location that they exited the course. Failure to do so could result in a docked lap or a DNF. If it is determined that a rider intentionally cut a section of the track to avoid an obstacle such as a jump or “woop”, or to gain position, the rider could receive a docked lap or a DNF.
3. If a rider has to leave the track and return to their pit for gas, mechanical, or any other problem, the pit speed and pit rules still apply.
4. Any SCCS official, (the starter of the race, score keepers, finish line official, etc.) all have authority to penalize up to a DNF for any racer or spectator acting inappropriately on or off the race track. SCCS has a zero tolerance policy for any verbal, reckless or drug/alcohol induced abusive behavior. There is to be absolutely no fighting. If any of the said should occur, this could result in removal from the event with no refund.
5. If any person is caught acting inappropriately, (speeding through the pits, doing donuts or wheelies in the pits, crossing the track dangerously, out of camp after curfew, etc.) the number that is displayed on the pit vehicle will be the one that receives the punishment.
6. Penalty for unrealistic lap times will be up to a DNF.
7. Anyone found modifying the track other than a SCCS official may be disqualified or removed from the track.
8. No passengers allowed on ATV on race track at any time other than in the event of an injured or broken down rider.
9. Penalty for letting another person race for you will be up to disqualification.
10. Racers without proper numbers and background will be given one warning, and then second warning could cause a rider to be a DNF.
11. Anyone practicing after the red flag is out, including starts, will be subject to disciplinary action, up to disqualification.
12. If any officially designated spotter turns a rider in for a rule infraction, the rider will be penalized. It takes 2 people, (non officials) racers or spectators to turn in a racer who has cut the track. Penalties are left up to the discretion of SCCS officials.
13. All racers committing starting line infractions (jump starts, rolling starts, or practice starts under a red flag) will be penalized by being black flagged for time left up to official.
14. Racers must finish their race on the same ATV the rider started the race with. The first corner is where your start is counted.
15. Any discipline infractions could result in removal from the event with no refund.

## **14. Scoring**

1. There is a 30 minute protest period that starts when the unofficial results are posted after each event. The results will be posted at scoring trailer. After the 30 minutes, the results become official and awards can be given. See sections above describing protests.
2. In order to receive finishing points, a rider must finish the minimum amount of time unassisted, and have his/her finish recorded by a SCCS official. Minimum amount of time consists of 50% of your timed event. For example, if your event is a 60 minute race, you must race at least 30 minutes of your race to receive finishing points.
3. Racers must start the race and make one complete lap recorded by an official to receive 5 points.
4. All riders are required to **SLOW DOWN** in the scoring chute to have their numbers recorded properly.

Points are awarded per this schedule:

Finishing Position Class Points

1	25
2	22
3	20
4	18
5	16
6	15
7	14
8	13
9	12
10	11

8 points awarded for all finishes past 10<sup>th</sup> place.

**15. Siren**

The siren will be blown 15 minutes before the start of each race.

**16. Trail Markings**

All turns will be marked on the inside when feasible, with a tree, a bush, a wood stake, a 55 gallon drum, or a comparable object. Sometimes there will also be a stake on the outside of a turn to signal riders that they need to turn. When this occurs there will also be a marker on the inside of the turn that all riders are required to go around. For example, if you see a turn in an open field and there is a wood stake with pink or orange ribbon tied to it and another stake further back with an arrow pointing left, what do you do? You go around the wooden stake with the ribbon on it and then you turn left. **DO NOT** cut inside the wooden stake with the ribbon tied on it. Also, if there are two wooden stakes, one on each side of the trail, you must split these stakes. You will see this in areas that may have a mound of dirt we want riders to go over. On the trail you may see an “**X**”, this means danger, and you need to slow down. If you blow a turn, you may see a “**W**”, this means you went the wrong way, and you need to turn around and go back to where you got off the track.

**17. Caution Areas**

The scoring chute **IS** a **CAUTION AREA**. Slow down to a walking pace through the scoring chute. This is for safety and to have your number recorded. **NO** passing is allowed within the cones of the Scoring Chute area.

**18. Decibels**

Although there will be no sound testing this year, this does not mean obsessively loud machines are going to be allowed to participate in SCCS events. If you truly love this sport then you really should be responsible and silence your machine to 96db or less. A loud pipe does not make you a faster rider, all it does is cause us to have fewer places to ride.

**19. Classes, Numbering & backgrounds:**

1. Numbering must be at least 3" in size and be of high contrast with the background.

SUNDAY RACES ( A and B Classes / 90 minute clock )

Races start at 10:00 a.m.

**GENERAL DEFINITION OF CLASSES:**

1 - 99 Expert  
101 - 199 Over 40 A

**A Class = experienced fastest riders**

401 - 499 Open B  
601 - 699 Over 40 B

**B Class = intermediate riders with some race exp**

801 - 899 Junior (under 24)

901 - 999 Utility

SATURDAY RACES ( C class / 75 minute clock )

Races start at 1:30 p.m.

**attention ladies: ALL classes are co-ed if you do not wish to race in a lady specific class.**

101 - 199 Open C  
201 - 299 Over 40 C

**C Class = enthusiast with riding exp**

401 - 499 Youth (under 16)

501 - 599 Open Ladies  
701 - 799 Moms

801 - 899 Novice

**Novice = riders who are new to racing**

Race starts at 3:30 p.m.

1 - 999 Sportsman  
**Sportsman = is an open class, sport or utility. It is for the people that want to race on both days or twice. Example being, if you are an Open B racer, you can NOT race Open C in order to race both days, but you may race 'Sportsman' and race any Sunday class. Sportsman class will be scored, but a points chase will not be available.**

**\*\*NOTE.....Sportsman class is subject to be replaced with a charity race if the host property owner has a charity they want to help out with. \*\***

Pee Wee's ( 20 minute clock )

Races start at 12:00 p.m. Saturday

**PW STOCK**

101 - 199 Under 7 (stock / up to 90cc 2 stroke or 125cc 4 stroke)  
201 - 299 Under 10 (stock / up to 90cc 2 stroke or 125cc 4 stroke)  
301 - 399 Under 12 (stock / up to 90cc 2 stroke or 125cc 4 stroke)

**\*\* Stock class CAN include these changes: HANDLEBARS, WHEELS/TIRES, TWIST THROTTLE and SHOCKS \*\***

**PW MODIFIED**

401 - 499 Under 7 (modified / up to 90cc 2 stroke or 125cc 4 stroke)  
501 - 599 Under 10 (modified / up to 90cc 2 stroke or 125cc 4 stroke)  
601 - 699 Under 12 (modified / up to 90cc 2 stroke or 125cc 4 stroke)

**\*\* Modified class is an open class in regards to ANY changes, including motor work (as long as it does NOT exceed above mentioned cc limits), A-ARMS, any SUSPENSION mods, SPROCKETS, EXHAUST/HEADERS .... \*\***