

SUNDAY RACES (A and B Classes / 90 minute clock)

Races start at 9:30 a.m.

GENERAL DEFINITION OF CLASSES:

1 - 99	Expert	
101 - 199	Over 40 A	A Class = experienced fastest riders
401 - 499	Open B	
601 - 699	Over 40 B	B Class = intermediate riders with some race exp

SxS Races (60 minute clock)

Races start at 12:00

SxS Under 800 cc
SxS Over 800 cc

SATURDAY RACES (C class and Sportsman / 75 minute clock)

Races start at 12:00 p.m.

101 - 199	Open C	
201 - 299	Over 40 C	C Class = enthusiast with riding exp
401 - 499	Youth (under 16)	
501 - 599	Ladies Open	
701 - 799	Moms	
801 - 899	Novice	Novice = riders who are new to racing

Race starts at 1:45p.m. and 3:15 p.m. (60 minute clock)

1 - 999	ATV Sportsman
1 - 999	SxS Sportsman

attention ladies: ALL classes are co-ed if you do not wish to race in a lady specific class.

Sportsman = is an open class. It is for the people that want to race on both days or twice. Example being, if you are an Open B racer, you can NOT race Open C in order to race both days, but you may race 'Sportsman' and race any Sunday class. Sportsman class will be scored, but a points chase will not be available.

PEE WEE CLASSES

Pee Wee's (20 minute clock)

Races start at 10:30 a.m.

PW STOCK

101 - 199 Under 7 (stock / up to 90cc 2 stroke or 125cc 4 stroke)
201 - 299 Under 10 (stock / up to 90cc 2 stroke or 125cc 4 stroke)
301 - 399 Under 12 (stock / up to 90cc 2 stroke or 125cc 4 stroke)

**** Stock class CAN include these changes: HANDLEBARS, WHEELS/TIRES, TWIST THROTTLE and SHOCKS ****

LADIES WEE (30 minute clock)

Race starts at 11:00

This class is for the Ladies that are not comfortable racing on the main track. It will be a modified Pee Wee track.

PW MODIFIED

401 - 499 Under 7 (modified / up to 90cc 2 stroke or 125cc 4 stroke)
501 - 599 Under 10 (modified / up to 90cc 2 stroke or 125cc 4 stroke)
601 - 699 Under 12 (modified / up to 90cc 2 stroke or 125cc 4 stroke)

**** Modified class is an open class in regards to ANY changes, including motor work (as long as it does NOT exceed above mentioned cc limits), A-ARMS, any SUSPENSION mods, SPROCKETS,**

EXHAUST/HEADERS **